



## Internet Safety Questionnaire Results 2020

### Screen Time

Time on the internet	Y3/4	Y5/6
More than 3 hour	25%	21%
1-3 hours	20%	46%
Less than 1 hour	55%	33%
<b>Frequency</b>		
Everyday	60%	41%
More than once a week	15%	55%
Once a week	15%	4%
Less than once a week	10%	0%

25% of Y3/4 children use the internet for more than 3 hours a day every day.  
21% of Y5/6 children use the internet for more than 3 hours a day every day.

### Games and PEGI Ratings

Some favourite games included the following:

Call of Duty - 18

Grand Theft Auto - 18

Apex Legends - 16

Fortnite - 12

Minecraft - 12

### The PEGI age labels - explained

These age ratings provide guidance to consumers, parents in particular, to help them decide whether or not to buy a particular product for a child.



**PEGI 3** The content of games with a PEGI 3 rating is considered suitable for all age groups. The game should not contain any sounds or pictures that are likely to frighten young children. A very mild form of violence (in a comical context or a childlike setting) is acceptable. No bad language should be heard.



**PEGI 7** Game content with scenes or sounds that can possibly be frightening to younger children should fall in this category. Very mild forms of violence (implied, non-detailed, or non-realistic violence) are acceptable for a game with a PEGI 7 rating.



**PEGI 12** Video games that show violence of a slightly more graphic nature towards fantasy characters or non-realistic violence towards human-like characters would fall in this age category. Sexual innuendo or sexual posturing can be present, while any bad language in this category must be mild. Gambling as it is normally carried out in real life in casinos or gambling halls can also be present (e.g. card games that in real life would be played for money).



**PEGI 16** This rating is applied once the depiction of violence (or sexual activity) reaches a stage that looks the same as would be expected in real life. The use of bad language in games with a PEGI 16 rating can be more extreme, while games of chance, and the use of tobacco, alcohol or illegal drugs can also be present.



**PEGI 18** The adult classification is applied when the level of violence reaches a stage where it becomes a depiction of gross violence, apparently motiveless killing, or violence towards defenceless characters. The glamorisation of the use of illegal drugs and explicit sexual activity should also fall into this age category.